

MEN'S & MIXED DOUBLES PICKLEBALL

Information Sheet

Fall 2020

This information sheet is intended to provide basic information and rules for this activity. Please refer to the “Policies” link on the home page of the intramural web page for detailed information about policies and procedures of the Intramural Activities Program.

ENTRIES OPEN

November 3 – 11, 2020 (**Entries are limited and are available on a first come, first served basis.**)

CLASSIFICATION

Teams will be placed into an elimination or round robin tournament based on the information provided in the completed questionnaire. Any team that does not complete a questionnaire will be eliminated from the tournament, unless they specify that they want to participate in Division I. Tentative brackets can be viewed online at intramurals.byu.edu on Thursday, November 12 by 4:00 PM. Teams will have until 1:00 PM on Friday, November 13 to challenge their division classification. ***Teams that withdraw or forfeit after 1:00 PM on Friday, November 13 will be charged a \$10.00 forfeit fee.*** Forfeit fee will be waived for COVID-19 symptoms.

ELIGIBILITY

The following are eligible to participate: All current BYU students – Full-time, part-time, students on leave of absence, non-degree seeking students, student employees, and spouses of students. All former students are also eligible to participate for two semesters beyond the last semester in which they were enrolled in classes. All current faculty, administrative staff, $\frac{3}{4}$ and full-time staff employees and their spouses are eligible.

There will be no Intramural Activity Fee during the COVID-19 team sport programming suspension.

COVID-19 GUIDELINES

All participants must wear a face mask during the check-in process. Each participant will be required to show their BYU Healthy Together App daily symptoms check – a green screen is necessary for participation. Players on the court/field may remove their face masks – but should social distance when possible. Spectators are not allowed.

RELEASE AGREEMENT

All intramural participants must complete an online [release agreement](#) before they can register for any intramural event. Release agreements are valid for one academic school year – fall semester through summer term.

DAYS, TIMES, AND LOCATION

Matches will be played Tuesday, Wednesday and Thursday from 6:15 PM to 10:15 PM. All matches will be played in 146 and 156 Richards Building.

CHECK-IN

It is recommended that participants check-in with the activity supervisor at least ten minutes prior to match time. **Forfeit time is match time.** All participants must show a valid (government or school issued) picture ID before every match.

EQUIPMENT

Participants are encouraged to bring their own equipment. Paddles and balls are available for check out from the activity supervisor but the supply is limited.

UNIFORMS

An appropriate, modest athletic uniform is permissible. Clean shoes specifically designed for tennis court use must be worn. Sleeveless shirts are not allowed.

OFFICIALS

Participants will call their own violations and lines. Please be honest and sportsmanlike in calling your match. Supervisors assigned to your match have the power to make decisions on any point not specifically covered by rules of the game or by intramural policies.

LIABILITY

All participants play at their own risk and must acquire their own insurance.

SPORTSMANSHIP

Sportsmanship is everyone's responsibility. We hope everyone will conduct himself in a mature and friendly manner.

TOURNAMENT INFORMATION

1. Each team will participate in an elimination or round robin tournament.
2. Tentative brackets can be viewed online at intramurals.byu.edu on Thursday, November 12 by 4:00 PM. Classification/division challenges are due by 1:00 PM on Friday, November 13.
3. Teams have until 1:00 PM on Friday, November 13 to withdraw from the tournament. ***Teams that withdraw or forfeit after this deadline will be charged a \$10.00 forfeit fee.***
4. The tournament schedule will be posted by 4:00 PM on Friday, November 13.
5. The tournament will be a **3-day event held November 17 – 19**. Teams must be available for the duration of the tournament. Schedule requests will not be accepted.
6. Teams *must* play at the time their match is scheduled. Reschedules *will not* be allowed.

RULES

Intramural Pickleball abides by the USAPA & International Federation of Pickleball Rules with the following exceptions or points of emphasis:

1. Team Composition:
 - A. A team will consist of two players.
 - B. A team may have two males, two females or one male and one female.
2. The Serve:
 - A. Players use a coin toss to determine who will serve first. The winner of the coin toss will have the option to choose side or to serve or receive.
 - B. The serve must be made underhand.
 - C. Paddle contact with the ball must be below the server's waist (navel level).
 - D. The server is initiated with at least one foot behind the baseline; neither foot may contact the baseline or court until after the ball is struck.
 - E. The serve is made diagonally crosscourt and must land within the confines of the opposite diagonal court.
3. Service Sequence:
 - A. Both players on the serving doubles team have the opportunity to serve and score points until they commit a fault (*except for the first service sequence of each new game).

- B. The first serve of each side-out is made from the right-hand court.
- C. If a point is scored, the server switches sides and the server initiates the next serve from the left-hand court.
- D. As subsequent points are scored, the server continues switching back and forth until a fault is committed and the first server loses the serve.
- E. When the first server loses the serve the partner then serves from their correct side of the court (*except for the first service sequence of the game).
- F. The second server continues serving until his team commits a fault and loses the serve to the opposing team.
- G. Once the service goes to the opposition (at side-out), the first serve is from the right-hand court and both players on that team have the opportunity to serve and score points until their team commits two fouls.

**At the beginning of each new game only one partner on the serving team has the opportunity to serve before faulting, after which the service passes to the receiving team.*

4. Scoring:

- A. Points are scored only by the serving team.
- B. Classification games are played for a specified amount of time. The team ahead when time expires will advance toward a higher division court and the team behind will move toward a lower division court.
- C. Tournament games are played to 11 points win by 2, cap at 15. The best 2 out of 3 games will be played for tournament matches.
- D. When the serving team's score is even (0, 2, 4, 6, 8, etc.) the player who was the first server in the game for that team will be in the right-side court when serving or receiving; when odd (1, 3, 5, 7, etc.) that player will be in the left-side court when serving or receiving.

5. Double-Bounce Rule:

- A. When the ball is served, the receiving team must let it bounce before returning, and then the serving team must let it bounce before returning, thus two bounces.
- B. After the ball has bounced once in each team's court, both teams may either volley the ball (hit the ball before it bounces) or play it off a bounce (ground stroke).
- C. The double bounce rule eliminates the serve and volley advantage and extends rallies.

6. Non-Volley Zone:

- A. The non-volley zone is the court area within 7 feet on both sides of the net.
- B. Volleying is prohibited within the non-volley zone. This rule prevents players from executing smashes from a position within the zone.
- C. It is a fault if, when volleying a ball, the player steps on the non-volley zone, including the line and/or when the player's momentum causes them or anything they are wearing or carrying to touch the non-volley zone including the associated lines.
- D. It is a fault if, after volleying, a player is carried by momentum into or touches the non-volley zone, even if the volleyed ball is declared dead before it happens.
- E. A player may legally be in the non-volley zone any time other than when volleying a ball.
- F. The non-volley zone is commonly referred to as "the kitchen."

7. Line Calls:

- A. A ball contacting any line, except the non-volley zone line on a serve, is considered "in."
- B. A serve contacting the non-volley zone line is short and a fault.

8. Faults:
- A. A fault is any action that stops play because of a rule violation.
 - B. A fault by the receiving team results in a point for the serving team.
 - C. A fault by the serving team results in the server's loss of serve or side-out.
 - D. A fault occurs when:
 - i. A serve does not land within the confines of the receiving court.
 - ii. The ball is hit into the net on the serve or any return.
 - iii. The ball is volleyed before a bounce has occurred on each side.
 - iv. The ball is hit out of bounds.
 - v. A ball is volleyed from the non-volley zone.
 - vi. A ball bounces twice before being struck by the receiver.
 - vii. A player, player's clothing, or any part of a player's paddle touches the net or the net post when the ball is in play.
 - viii. There is a violation of a service rule.
 - ix. A ball in play strikes a player or anything the player is wearing or carrying.
 - x. A ball in play strikes any permanent object before bouncing on the court.

If you have any questions, contact Tanner in 145 RB (801-422-7597) or access our web page. intramurals.byu.edu Have a fun tournament!