

3 v 3 BASKETBALL

Information Sheet

Summer 2019

This information sheet is intended to provide basic information and rules for this activity. Please refer to the “Policies” link on the home page of the intramural web page for detailed information about policies and procedures of the Intramural Activities Program.

ENTRIES OPEN

July 30 – Aug 5, 2019 (**Register in person at 145 Richards Building. Entries are limited to 16 teams and are available on a first come, first served basis.**)

ENTRY FEE

A \$10.00 non-refundable entry fee will be required at registration for each team.

CLASSIFICATION

Teams will be placed into pool-play based on the information provided on their entry form. Pool-play will be held August 9. The pool-play schedule and a team roster password will be emailed to team captains on August 6. A single elimination tournament for all teams that participate in pool-play will be played August 10. Elimination bracket seeding can be viewed online by 4:00 PM on August 6.

ELIGIBILITY

All current full-time BYU students are eligible. All current faculty, administrative staff, $\frac{3}{4}$ and full-time staff employees and their spouses are eligible.

The following are eligible with an Intramural Activity Fee: Part-time students, students on leave of absence, non-degree seeking students (Post-Baccalaureate, Evening School, Salt Lake Center, English Language Center), student employees, and spouses of students. All students are also eligible to participate for two semesters beyond the last semester in which they were enrolled in classes.

The Intramural Activity Fee is paid online @ intramuralfees.byu.edu. **Payment must be made before a participant may register for the event.** The cost is \$25 per semester (fall/winter) or \$15 per term (spring/summer). This fee enables a participant to compete in any intramural activity during the current semester or term. **Do NOT pay this fee before the first day of the applicable semester or term.**

To participate, each player must be added to his online team roster before 3:00 PM on Friday, August 9. Team rosters are limited to **five** players. Each participant may play for only **one 3v3 basketball** team.

RELEASE AGREEMENT

All Intramural participants must complete an online [release agreement](#) before they can register for any intramural event. Release agreements are valid for one academic school year – fall semester through summer term.

DAYS, TIMES, AND LOCATION

Games will be played Friday 6:15 PM to 10:15 PM and Saturday from 9:15 AM to 2:15 PM. Games will be played in gyms 138 and 144 of the Richards Building.

CHECK-IN

All participants must show a valid (government or school issued) picture ID before every game. Teams are encouraged to arrive ten minutes before game time. **FORFEIT TIME IS GAME TIME!** A forfeit is given to teams with less than **two** legal players at game time.

EQUIPMENT

Each team must provide a basketball. Equipment may be checked out from Central Supply – 145E Richards Building, but supply is limited.

UNIFORMS

Teams are encouraged to have two sets of jerseys of differing colors. An appropriate, modest athletic uniform is permissible. Sleeveless shirts are not allowed. Non-marking shoes must be worn.

OFFICIALS

Participants will call their own fouls and violations. A supervisor will be available to help resolve any disputes. The supervisors assigned to your game have the authority to make decisions on any point not specifically covered by the rules of the game or intramural policy.

LIABILITY

All participants play at their own risk and must acquire their own insurance.

SPORTSMANSHIP

Sportsmanship is everyone's responsibility. We hope everyone will conduct himself in a mature and friendly manner.

YELLOW/RED CARD SYSTEM

A yellow/red card system is used to monitor unsportsmanlike behavior and improper conduct. A participant who receives a yellow card will be required to sit out for two minutes of game time. A participant who receives a red card will be ejected from the game and must leave the facility before play resumes. A team with a carded player must play with one less player until the penalty time has expired (Yellow = 2 minutes & Red = 4 minutes).

The following are examples of yellow/red card offenses:

Yellow Card: Non-directional profanity; arguing; rough play; taunting.

Red Card: Illegal participation; directional profanity; flagrant contact; fighting; threatening behavior.

TOURNAMENT INFORMATION

1. Each team will participate in pool-play on Friday, August 9. A single elimination tournament for all teams that participate in pool play will be played Saturday, August 10.
2. The pool-play schedule and a team roster password will be emailed to team captains on August 6.
3. Elimination bracket seeding can be viewed online by 4:00 PM on August 6.
4. The tournament will be a **2-day event held August 9 & 10**. Teams must be available for the duration of the tournament. Schedule requests will not be accepted.
5. Teams *must* play at the time their match is scheduled. Reschedules *will not* be allowed.

RULES

Intramural basketball abides by the 2019-2020 National Federation of High School Association Rules with the following exceptions or points of emphasis:

1. *Team Composition:* Teams may consist of two (minimum) to three (maximum) players on the court. Team rosters are limited to five players. Teams may be all male, all female, or mixed.

2. *Pool Play:* during pool-play, teams will play consecutive games against the other three teams in their pool. Pool-play games will be played to 20 points win by four with a cap at 30. If there are tied win-loss records in pool play, the ties will be broken by the points scored for and against each team.
3. *Tournament matches:* tournament matches will consist of the best two out of three games. The first two games will be played to 20 points win by four with a cap at 30 and the third game (if necessary) shall be played to 15 points win by four with a cap at 20.
4. *Possession:* A coin-toss will determine who will start with the ball for each game in pool-play. Ball possession will alternate for the start of the second game in elimination play. If a third game is necessary, another coin-toss will determine who will start with the ball.

The ball must be cleared (with both feet) after each change of possession, other than a made basket, beyond the 3-point line. Upon clearing the 3-point line, the ball is live. Failure to clear the ball is considered a violation. Play will resume with a 'check' after a made basket, when a foul is committed, or if the ball goes out of bounds. The offense will have to resume play after the check with either a pass or dribble, no quick shots after a check are allowed.

5. *Substitutions:* Substitutions may take place any time the ball is dead. Play will resume with a 'check'.
6. *Timeouts:* Teams may have one timeout per team per game.
7. *Point Values:* Field goals count two points and made three-point attempts count three points.
8. *Officiating:* Play will be self-officiated. Anyone on the court can call a foul or violation that has occurred. Please be sportsmanlike and honest in calling fouls. If a dispute over fouls cannot be resolved then the point will be replayed from the top of the key.
9. *Fouls:* If a player commits three fouls, he will be ejected for the remainder of the game.
10. *Dunking:* Slam-dunking can only occur during live ball play. Dunking before the game, during halftime, or during time-outs will result in a technical foul.

***If you have any questions, contact Tanner in 145 RB (801-422-7597) or access our web page.
intramurals.byu.edu Have a fun tournament!***